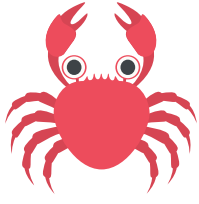

HermitCore:
A Library Operating System for Cloud and HPC

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Agenda

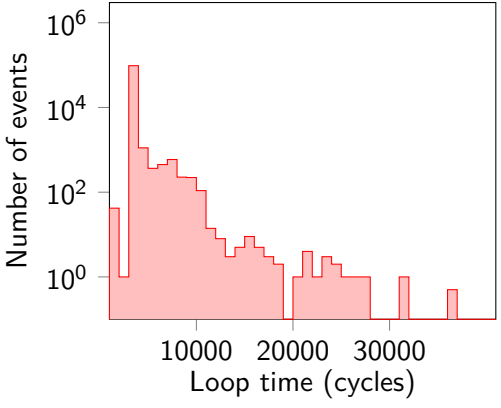
- Motivation
- Challenges for the Future Systems
- OS Architectures
- HermitCore Design
- Performance Evaluation
- Conclusion and Outlook

Motivation

- Complexity of high-end HPC systems keeps growing
  - Extreme degree of parallelism
  - Heterogeneous core architectures
  - Deep memory hierarchy
  - Power constrains
    - ⇒ Need for scalable, reliable performance and capability to rapidly adapt to new HW
- Applications have also become complex
  - In-situ analysis, workflows
  - Sophisticated monitoring and tools support, etc. . .
  - Isolated, consistent simulation performance
    - ⇒ Dependence on POSIX, MPI and OpenMP
- Seemingly contradictory requirements. . .

Operating System = Overhead

- Every administration layer has its overhead ⇒ e. g. Hourglass benchmark



- OS noise reduce the scalability / increases latency

How does the HPC community reduce the overhead?

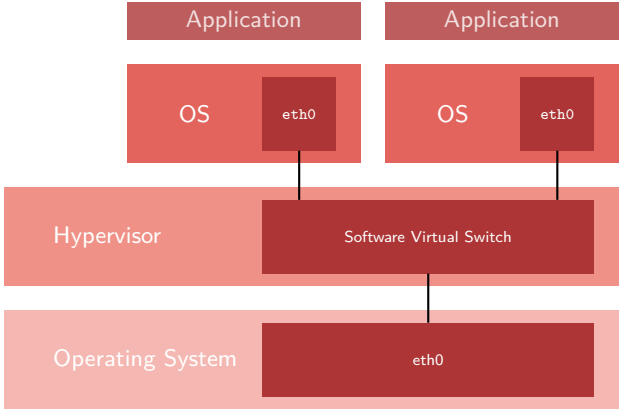
Light-weight Kernels

- Typically taken of an existing fat kernel (e. g. Linux)
- Removal of unneeded features to improve the scalability
- e. g. ZeptoOS

Multi-Kernels

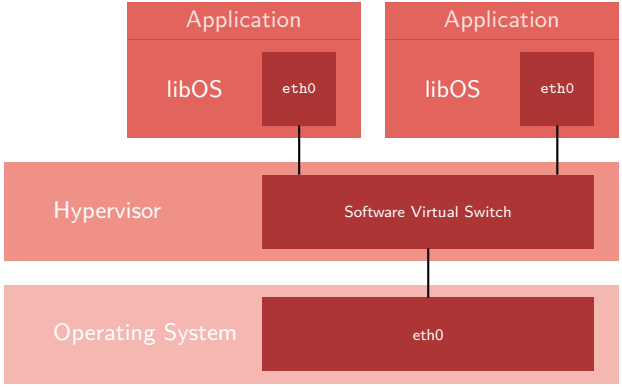
- A specialized kernel runs side-by-side to full-weight kernel (e. g. Linux)
- Applications of the full-weight kernels are able to run on the specialized kernel.
- The specialized kernel catch every system call and delegate them to the full-weight kernel
  - Binary compatible to the full-weight kernel
- Examples: mOS, McKernel

OS Designs for Cloud Computing – Usage of Common OS



- Two operating systems to maintain a single computer? Double Management!
- Why should one run a Multi-User-/Multi-Tasking OS within a hypervisor in the Cloud for a simple webserver?

OS Designs for Cloud Computing – LibraryOS



- Now, every system call is a function call ⇒ Low overhead
- Whole optimization of an image possible (including the library OS)
  - Link Time Optimization (LTO)
- Removing unneeded code ⇒ reduces the attack vector

HermitCore Design

- Combination of the Unikernel and Multi-Kernel to reduce the overhead
  - The same binary is able to run
    - in a VM (classical unikernel setup)
    - or bare-metal side-by-side to Linux (multi-kernel setup)
- Support for dominant programming models (MPI, OpenMP)
- Single-address space operating system
  - No TLB Shootdown

Classical Unikernel Setup

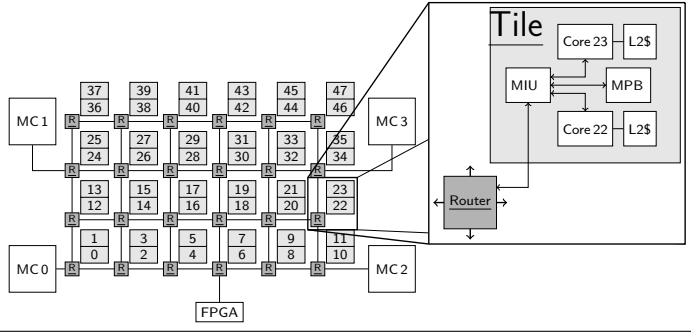
- Applications are able to boot directly within a VM
  - Tested with Qemu / KVM
  - Tested with uhyve (experimental KVM-based Hypervisor)
    - Qemu emulates more than HermitCore needs ⇒ large setup time
    - uhyve reduce the boot time (from 2 s to ~30 ms)
  - Google Compute Engine

Multi-Kernel Setup

- One kernel per NUMA node
  - Only local memory accesses (UMA)
  - Message passing between NUMA nodes
- One FWK (Linux) in the system to get access to a broader driver support
  - Only a backup for pre- / post-processing
  - Critical path should be handled by HermitCore

Runtime Support

- SSE, AVX2, AVX512, FMA,...
- Full C-library support (newlib)
- HBM support similar to memkind
- IP interface & BSD sockets (LwIP)
  - IP packets are forwarded to Linux
  - Shared memory interface
- Pthreads
  - Thread binding at start time
  - No load balancing ⇒ less housekeeping
- OpenMP via Intel's Runtime
- iRCCE- & MPI (via SCC-MPICH)
- Full support for the Go runtime



Is the software stack difficult to maintain?

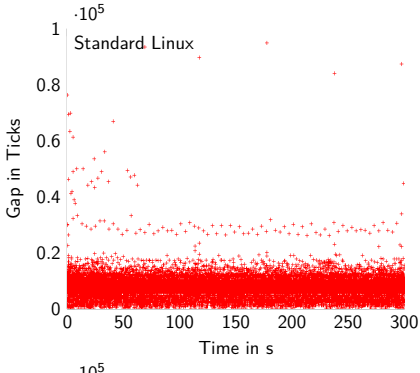
- Changes to the common software stack determined with `cloc`

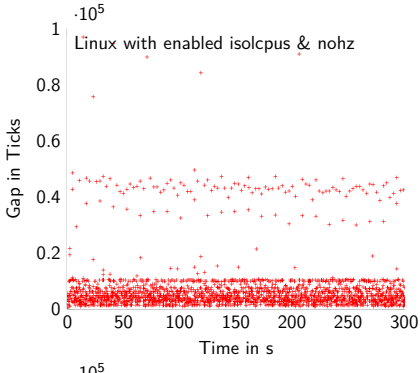
Software Stack	LoC	Changes
binutils	5 121 217	226
gcc	6 850 382	4 821
Linux	15 276 013	1 296
Newlib	1 040 826	5 472
LwIP	38 883	832
Pthread	13 768	466
OpenMP RT	61 594	324
HermitCore	–	10 597

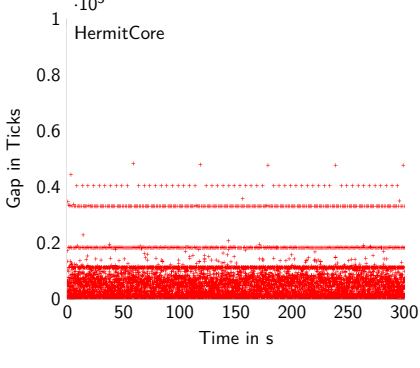
Operating System Micro-Benchmarks

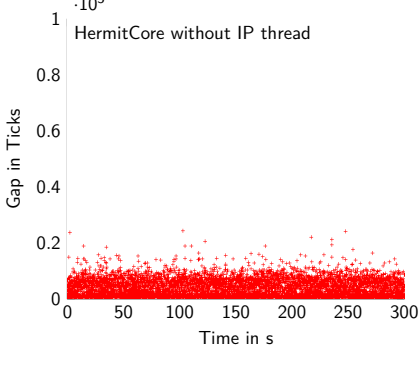
- Test systems
  - Intel Haswell CPUs (E5-2650 v3) clocked at 2.3 GHz
  - Intel KNL (Phi 7210) clocked at 1.3 GHz, SNC mode with four NUMA nodes
- Results in CPU cycles

System activity	KNL		Haswell	
	HermitCore	Linux	HermitCore	Linux
`getpid()`	15	486	14	143
`sched_yield()`	197	983	97	370
`malloc()`	3 051	12 806	3715	6575
first write access to a page	2 078	3 967	2018	4007

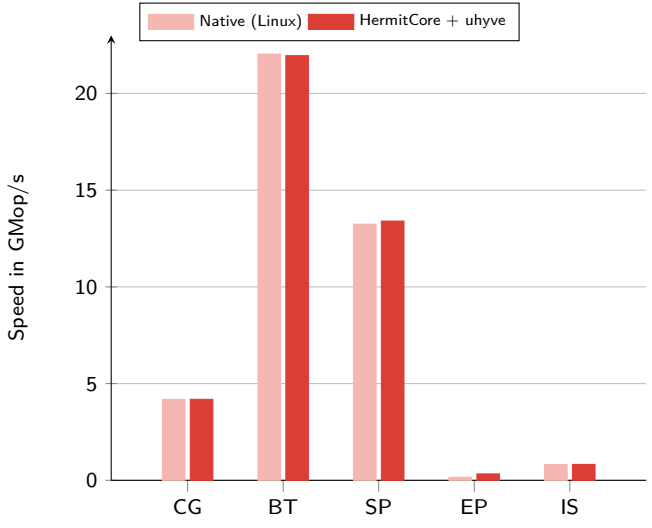

·10^5
Standard Linux
Gap in Ticks
Time in s
0
0.2
0.4
0.6
0.8
1
0
50
100
150
200
250
300


·10^5
Linux with enabled isolcpus & nohz
Gap in Ticks
Time in s
0
0.2
0.4
0.6
0.8
1
0
50
100
150
200
250
300


·10^5
HermitCore
Gap in Ticks
Time in s
0
0.2
0.4
0.6
0.8
1
0
50
100
150
200
250
300

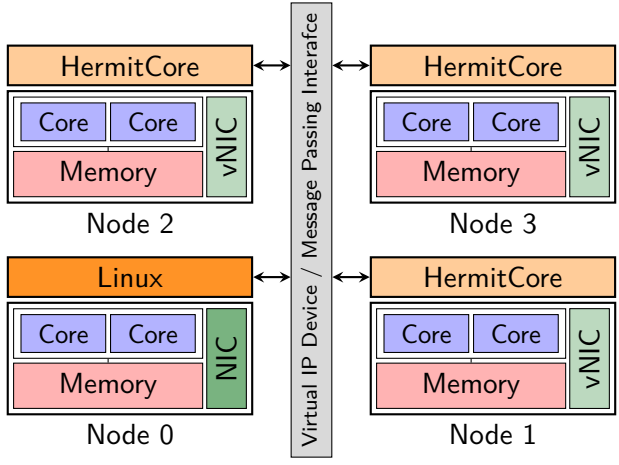

·10^5
HermitCore without IP thread
Gap in Ticks
Time in s
0
0.2
0.4
0.6
0.8
1
0
50
100
150
200
250
300

Overhead of VMs – Determined via NAS Parallel Benchmarks (Class B)



Outlook

- Arm v8 support
- SR-IOV simplifies the coordination between Linux & HermitCore



Conclusions

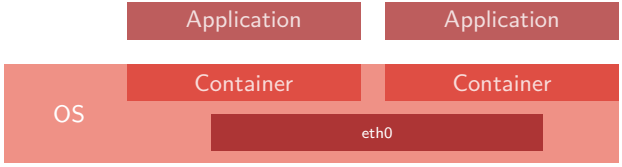
- It works! ⇒ `https://youtu.be/gDYCJ1DOTKw`
- Binary packages are available
- Reduce the OS noise significantly
- Try it out!

`http://www.hermitcore.org`

Thank you for your kind attention!

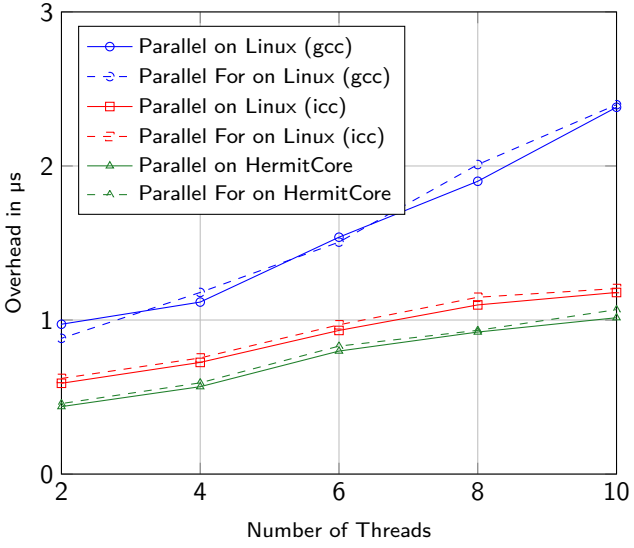
Backup slides

OS Designs for Cloud Computing – Container

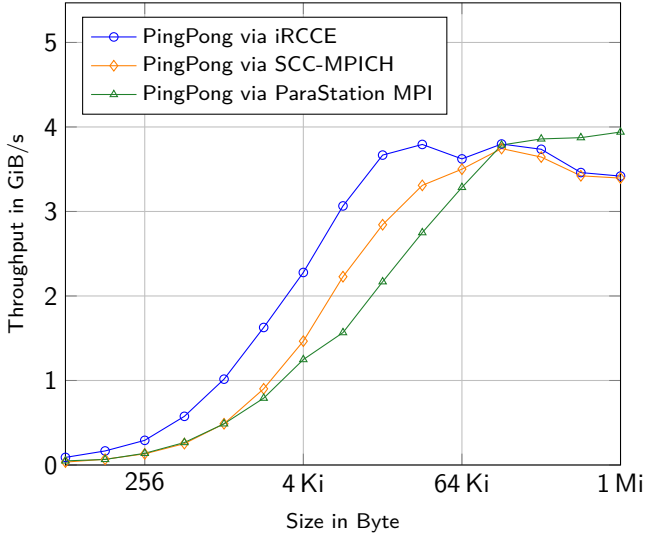


- Building of virtual borders (namespaces)
- Containers and their processes doesn't see each other
- Fast access to OS services
- Less secure because an exploit for the container attacks also the host OS
- Doesn't reduce the OS noise of the host system

EPCC OpenMP Micro-Benchmarks

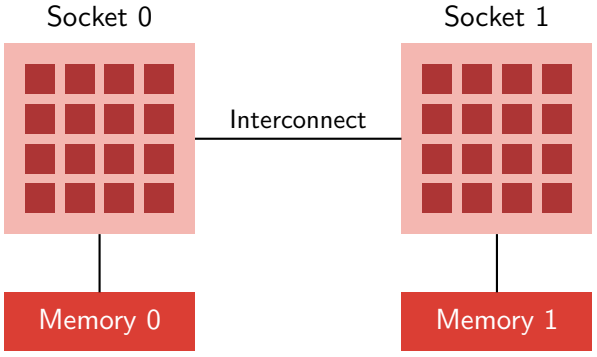


Throughput Results of the Inter-kernel Communication Layer



Non-Uniform Memory Access

- Costs for memory access may vary
- Run processes where memory is allocated
- Allocate memory where the process resides
- Implications for the performance
  - Where should the applications store the data?
  - Who should decide the location?
    - The operating system?
    - The application developers?



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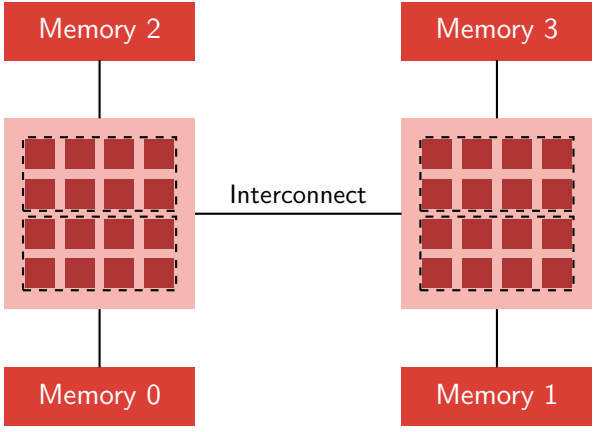
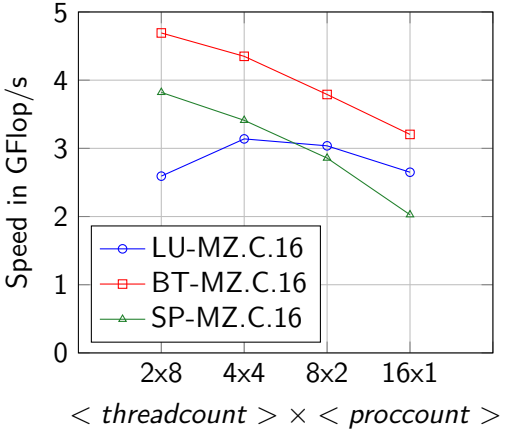


- Parallelization via Shared Memory (OpenMP)
  - Many side-effects and error-prone
  - Incremental parallelization
- Parallelization via Message Passing (MPI)
  - Restructuring of the sequential code
  - Less side-effects
- Performance Tuning
  - Bind MPI applications on one NUMA node
  - ⇒ No remote memory access



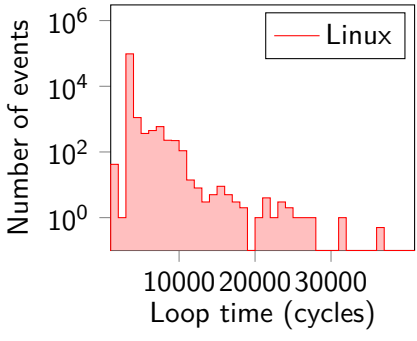
OpenMP Runtime

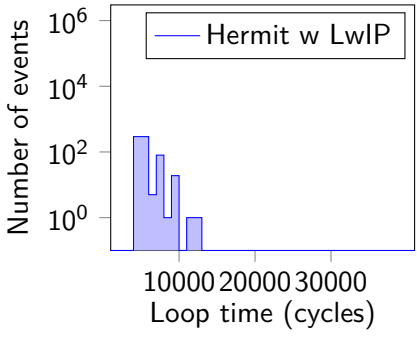
- GCC includes a OpenMP Runtime (libgomp)
  - Reuse synchronization primitives of the Pthread library
  - Other OpenMP runtimes scales better
  - In addition, our Pthread library was originally not designed for HPC
- Integration of Intel's OpenMP Runtime
  - Include its own synchronization primitives
  - Binary compatible to GCC's OpenMP Runtime
  - Changes for the HermitCore support are small
    - Mostly deactivation of function to define the thread affinity
  - Transparent usage
    - For the end-user, no changes in the build process

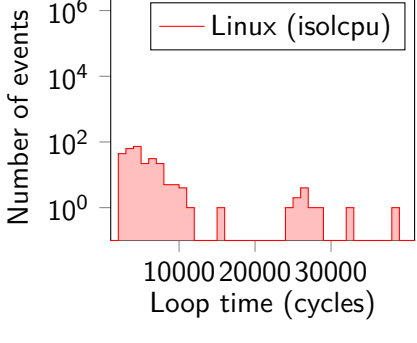
Support of compilers beside GCC

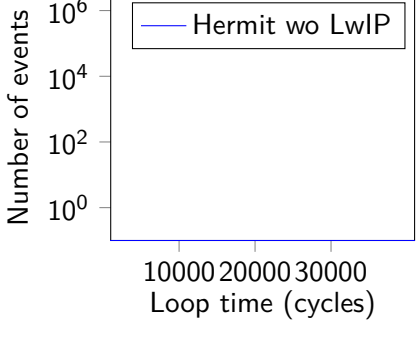
- Just avoid the standard environment (−ffreestanding)
- Set include path to HermitCore's toolchain
- Be sure that the ELF file use HermitCore's ABI
  - Patching object files via elfedit
- Use the GCC to link the binary

```
LD = x86_64-hermit-gcc
#CC = x86_64-hermit-gcc
#CFLAGS = -O3 -mtune=native -march=native -fopenmp -mno-red-zone
CC = icc -D__hermit__
CFLAGS = -O3 -xHost -mno-red-zone -ffreestanding -I$(HERMIT_DIR) -openmp
ELFEDIT = x86_64-hermit-elfedit

stream.o: stream.c
        $(CC) $(CFLAGS) -c -o $@ $<
        $(ELFEDIT) --output-osabi HermitCore $@

stream: stream.o
        $(LD) -o $@ $< $(LDFLAGS) $(CFLAGS)
```

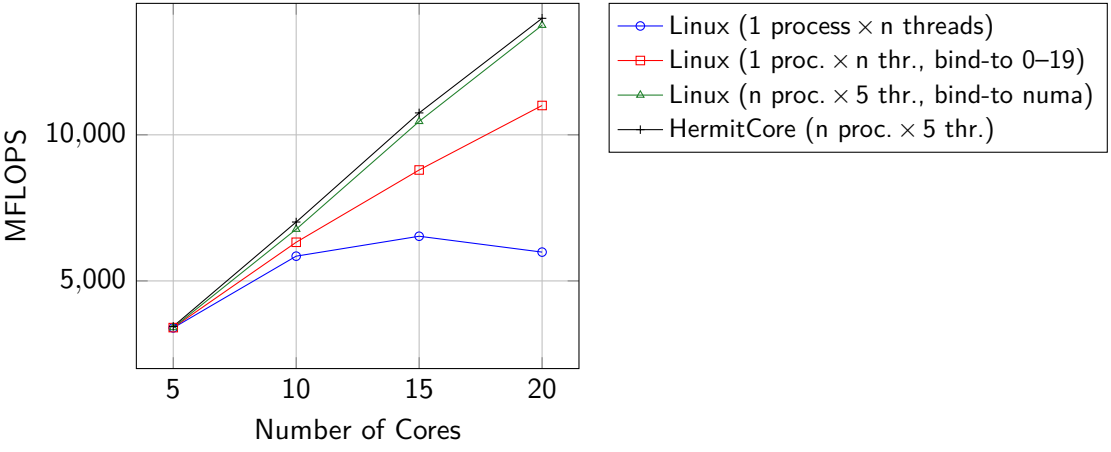

Linux
Number of events
10^6
10^4
10^2
10^0
10000 20000 30000
Loop time (cycles)


Hermit w LwIP
Number of events
10^6
10^4
10^2
10^0
10000 20000 30000
Loop time (cycles)


Linux (isolcpu)
Number of events
10^6
10^4
10^2
10^0
10000 20000 30000
Loop time (cycles)


Hermit wo LwIP
Number of events
10^6
10^4
10^2
10^0
10000 20000 30000
Loop time (cycles)

Hydro (preliminary results)



Thank you for your kind attention!

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